

Tips for Good Empirical Talks

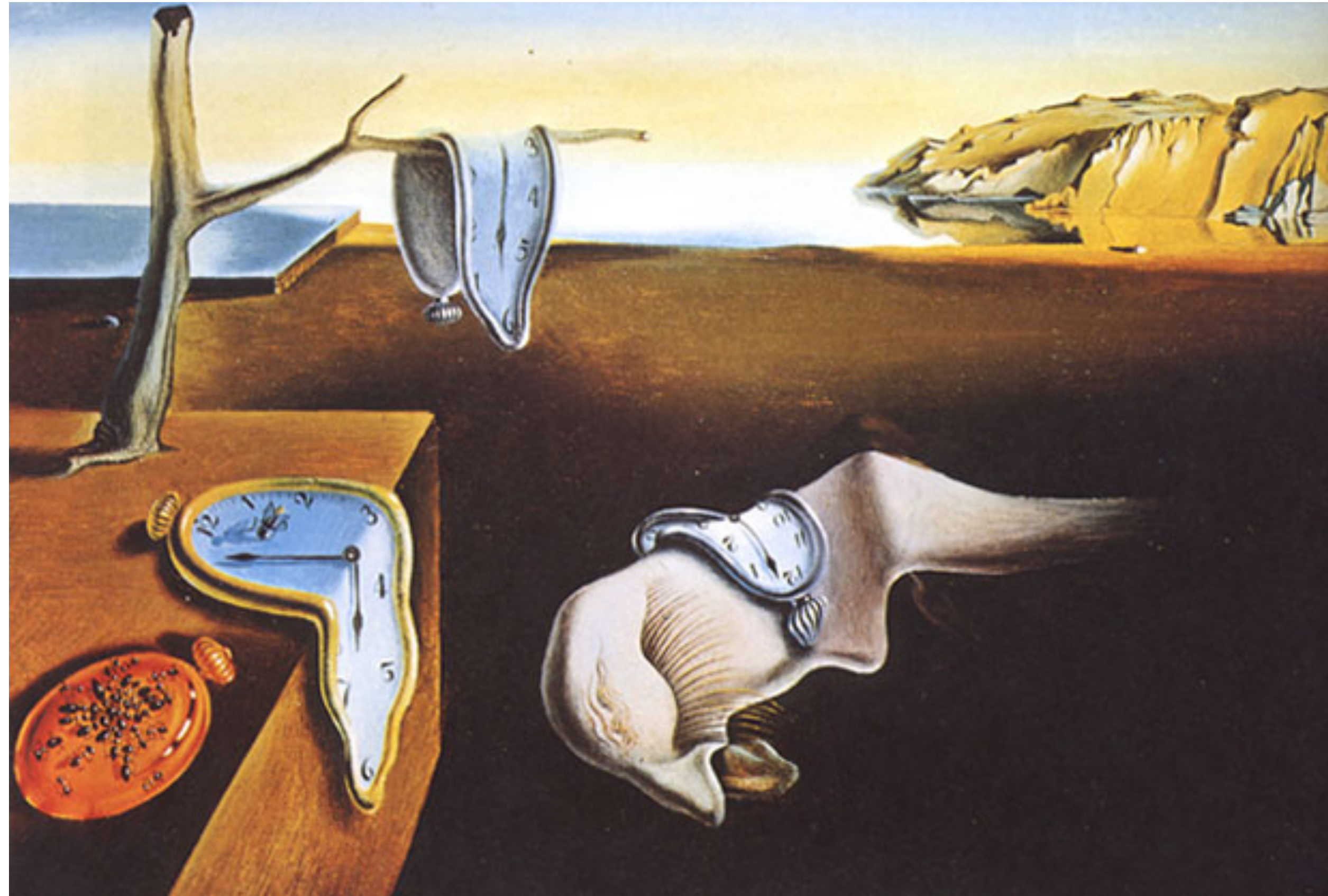
**Liz Izhikevich
(and Zakir Durumeric and Kayvon Fatahalian)**

Who painted this painting?



Salvador Dali (age 22)

The point: learn the basic principles before you consciously choose to break them



**No one cares about
measurements**

What do people care about?

- What _new_ thing did you find?
 - What are the implications? A vulnerability?

Most Work (time spent) \neq Most Interesting

- Methodology (which often takes the most time) often is not relevant

Present a Story, Not a Paper

Present a Story, Not a Paper

- Why was the paper written?
- What is meaningful to communicate?
- If the content is not alluded to in the intro...50% chance its not important enough to be in the talk

Know Your Audience

- Measurement community: Cares about the data and whats in the data
- Security community: Cares about the attack/defense and the threat model
- Industry community: Care about the takeaway and what we want them to do with it
- (Majority of) Us: Care about understanding the general space? What do you hope to get from it?
- Generally: Audience never interpret data/plots. And they are only half awake

Convince the audience of something

- What are the 3 points I want the audience to leave with?
 - Do I want them to use a new tool or system?
 - Measure in a new way?
 - Think about future work differently?
- What is the storyline that ties these points together?
 - Strong talks = more memorable = audience leaves with takeaways?

Presentation Transitions Should be Natural

- Should always expect which slide is coming next (story should flow)
- Transition seems awkward? Will be 10x more awkward in person
- Why should come before the what
 - Just presenting sections in paper does not achieve this
- No surprises! Big shift? Prepare them with a transition slide

Talks are a simplified version of paper

- All results should never be included in a talk
- Figures from paper usually never appear in talk
 - Talk figures should be dramatically simplified *
- Edge cases and related work usually dont belong in security/measurement talks
 - Systems talks rely a bit more on prior systems

Each slide should have one point

Slide titles matter

- Meaningful slide titles provide convenience and clarity for the audience
- Slide titles across entire presentation should summarize the talk
- Titles should be kept short-medium in length

Show, don't tell

Outline slides are horrible...they really only tell you there will be an intro/end

This is not a story!

Outline	
●	Introduction
●	Related Work
●	Proposed System Architecture
◆	Basic design decision
◆	Dedicated hardware for T&I
◆	Reconfigurable processor for RGS
●	Results and Analysis
●	Conclusion

Use data / figures to convince audience

- One figure per slide
- Explicitly explain the figure!
 - MUST introduce the axis
- Simplify figure. Use keynote/powerpoint to make it
 - 1-2 lines for a plot
 - 1-2 table rows

Simplify Tables

Service	Traffic	Censys Leaked	Shodan Leaked	Previously Leaked
		Fold Increase in Traffic per Hour		
HTTP/80	All	7.7*	15.7*	17.2*
	Malicious	4.0*	5.8	7.3
SSH/22	All	2.4	2.6*	1.5*
	Malicious	2.5	2.8*	1.7*
Telnet/23	All	72.6*	1.06*	201
	Malicious	1.6*	1.3*	1.8

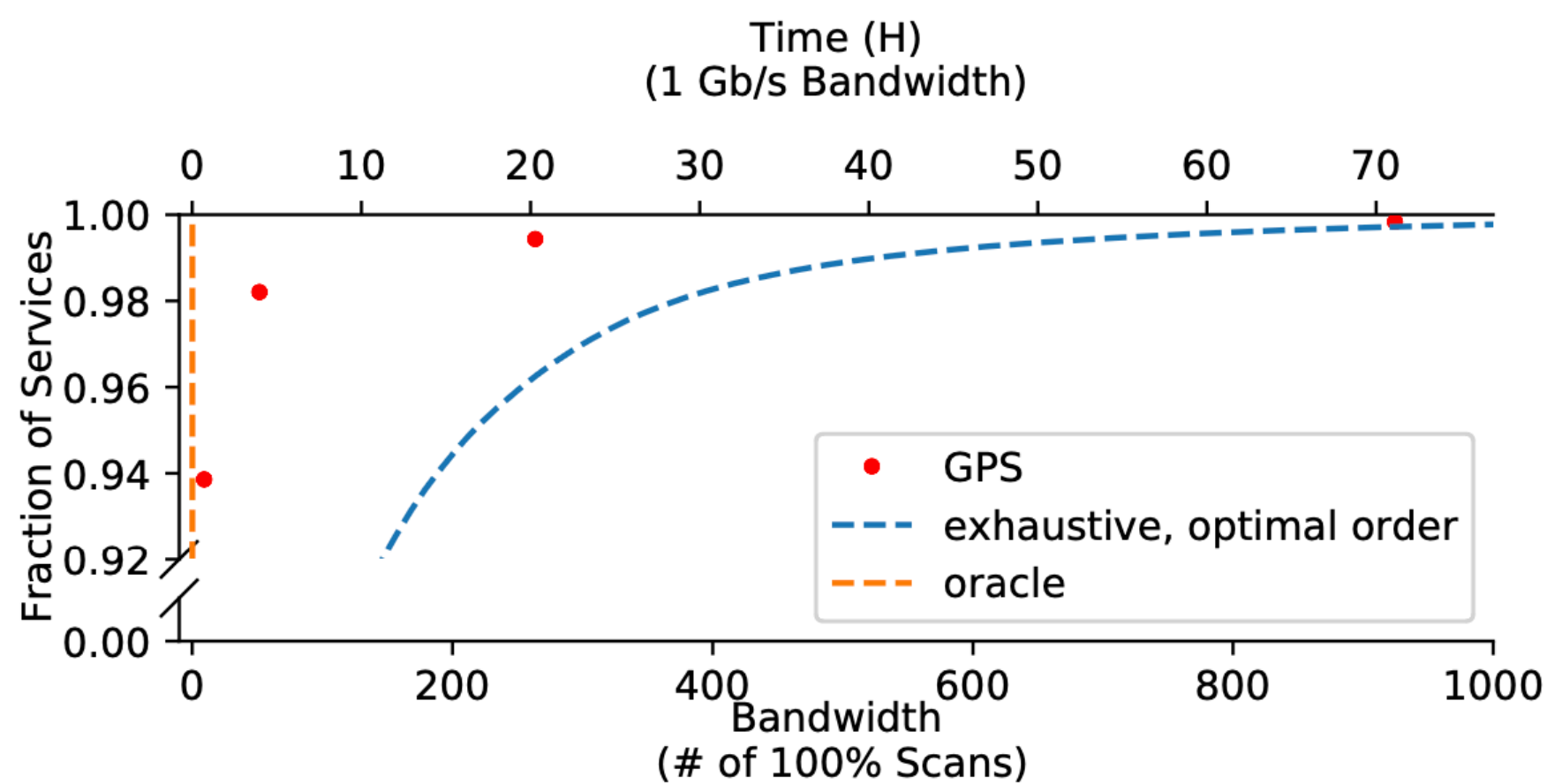
Table 3: Impact of Internet Service search engines—Attackers are more likely to attack a service that is currently, or has been previously, indexed by Censys or Shodan. Statistically significant

VS

Recycled addresses increases attacker traffic

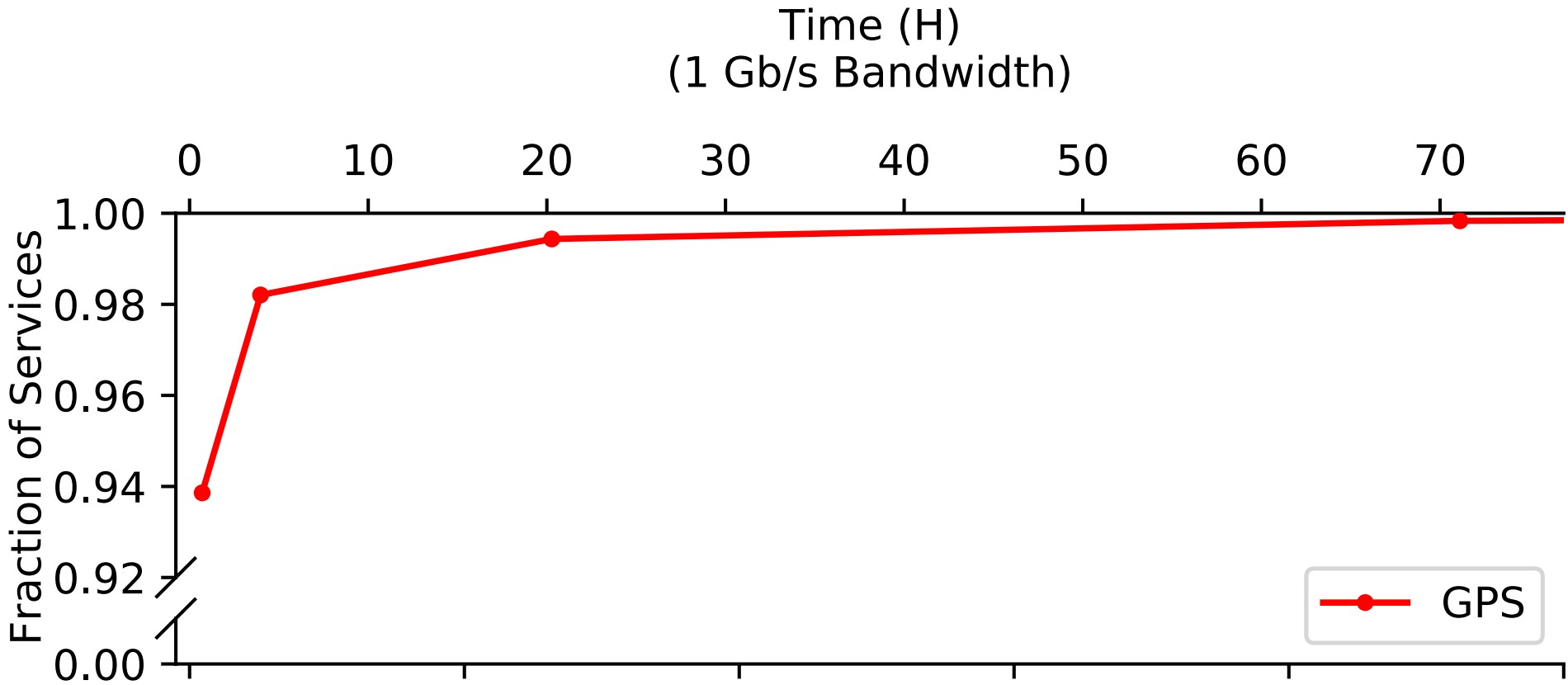
Monitored Service	Recycled Honeypots Increase in Attacker Traffic per Hour
HTTP/80	7.3x
SSH/22	1.7x
Telnet/23	1.8x

Simplify Figures



(a) **Service Discovery (Censys):** GPS finds 94% of services using 21× less the amount of bandwidth compared to optimal port-order probing (2K ports, 100% scan, 2% seed).

VS



GPS' predictions find 99% of services in < 24 hours

Conclusions Matter

- Summarize the three key points that anchor your story
- Leave those key points during Q&A
 - The last slide is precious real estate — use it!